**Programming: Basics**

Name: Surname:

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| **A** | **Variables and such** | |
| **Variable** | | A **1**\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ **2**\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ which can be changed as the program is running |
| **3** | | A label that refers to a location in **4**\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ containing a fixed value |
| **Global** | | A variable which is used **5**\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |
| **Local** | | A **6***\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* which is defined and used only within a **7**\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |

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| **B** | **Sub Programs** | |
| **Sub program** | | Any section of the program which might be **8***­*\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ by the **9**\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ and is self-contained |
| **10** | | A variable which is defined within a sub program and which the sub program needs to run |
| **11** | | The part where a subprogram stops and returns to the main program or where the main program stops completely |
| **12** | | A sub program which can take arguments but which does not return a value |
| **13** | | To give back a value from a sub program to the main program |
| **14** | | Data supplied to a function or procedure when it is called |
| **15** | | A sub program which can take any amount of arguments and return a value |
| **16** | | An instruction to run a sub program |